



47th Annual Meeting of the Jean Piaget Society  
**Technologies & Human Development**  
8–10 June 2017, San Francisco, California

*Organizers: Carol D Lee (Northwestern University) & Colette Daiute (The Graduate Center, CUNY)*

Human development is an interactive process. Some developmental theories emphasize interpersonal interactions; others focus on individual-societal interactions; and others address interactions via flexible technologies. Drawing on all of those traditions, one of the most intriguing theoretical proposals is that symbolic systems—words, toys, digital devices—are technologies. Such technologies evolve in culture, mediate human interactions, and transform culture and development. It is in this symbolic sense that social media, apps, interactive games, and other digital tools become meaningful—in process and in consequence.

With such a theoretical foundation to guide research and practice, the invited program for JPS 2017 focuses on the concept “technology,” offering an analytic lens that will not become obsolete with the next new widget. Child, youth, and adult learning and development with games, social media, digital archives, word processors, and more can, thus, be studied as cultural tools in contexts of practice. We present this generative understanding of technology and human development by scholars with a diverse range of histories, perspectives, and research projects.

The conference is more than the invited program, and the submitted program offers papers, posters, symposia, and discussion sessions on a wide range of topics, issues, and research questions relevant to cognitive, social, emotional, and language development.

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**Featured Plenary Speakers:**

*Video games that promote emotional resilience in children and youth*

Isabela Granic (Radboud University)

*The digital youth network: Partnerships for adolescent and community development across time and space*

Nichole Pinkard (DePaul University, Chicago)

*The living hand of the past: Re-covering the role of technology in human development*

Michael Cole (Univ of California, San Diego)

Roy Pea (Stanford University)

*Designing for learning and equity*

Kris D Gutierrez (Univ of California, Berkeley)

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**Featured Symposium Speakers:**

*Using video games to enhance executive functions across the lifespan*

Bruce D Homer (The Graduate Center), Joaquin Anguera (UC San Francisco), Jan L Plass (New York University), Richard Mayer (UC Santa Barbara)

*Bio-social underpinnings of symbolic systems as technologies of human learning and development*

Andrew N Meltzoff & Megan Bang (University of Washington), Nailah Nasir (UC Berkeley), Carol D Lee (Northwestern University)

*How children and youth use digital media in developmental ways*

Colette Daiute (Graduate Center), Jeanette Lawrence, Ida Kaplan & Agnes Dodds (Univ of Melbourne), Yasmin B Kafai (Univ of Pennsylvania), Deborah A Fields (Utah State University), Martina Benvenuti & Elvis Mazzoni (University of Bologna)

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**For details about the program, venue, and registration, visit: [www.piaget.org](http://www.piaget.org)**